

Defence Precision

After opponents artificial strong 1C bid we can immediately overcall with a single suited or double suited hands as follows:

- Pass = Weak or balanced 13+
- 1H/1S Natural, good suit 9+ points
- 2C/2D Natural, good suit 9+ points
- **X** = **Color – 2 suited**
- **1 ..** = **Rank – 2 suited**
- **1NT** = **Odd - 2 suited**
- 3NT = Gambling 3NT (Pre-empt in a minor)
- Other jump overcall = pre-emptive

If partner bids X, 1D or 1NT indicating a 2 suited hand, we will bid the lowest rank suit that we have 3+ of that suit. Partner can pass if there is a match or bid his suit at lowest possible level. We can then pass or correct to the other suit.